Alon Menachem



UX/Industrial/Creative Designer

UX & creative designer with a background in industrial and digital design. Combines hands-on making with strong systems thinking, prototyping, and Al-assisted workflows.

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Experience

Product Designer | Edline Packaging 2021-2025

- Designed packaging solutions for NVIDIA, TEVA, & FLEXTRONICS.
- Managed client relations and ISO 9001 quality control.

Maker's Lab Manager | Iphcha Center - Innovation in Education 2019-2021

• Developed training tools and methods for teachers during COVID-19.

Teaching Assistant | Bezalel Academy Graduates Incubator 2019-2020

• Supported student concept development for Microsoft Surface projects in collaboration with Microsoft Research.

Youth counselor | Reut Home for At-risk Youth 2014-2017

• Guided and supported teens in a therapeutic boarding school environment.

Education

UX Vision led by Tal Florentin - UX Design Course 2024

Bezalel Academy - B.A in Industrial Design (B.Des) 2015-2019

Military Service

Psychological Operations – Reserve duty 2016-2025

• Creating content and visual materials for online influence campaigns, as part of the IDF's Deception and Psychological Warfare Division

Skills

Tools

Figma, Adobe Creative Suite, Solidworks, Keyshot, Logic, Rhino, Grasshopper, Arduino, AutoCAD Languages Hebrew - Native English - Fluent

Exhibitions

Jerusalem Design Week
"A Boiling Pot" | Installation
Jerusalem Light Festival
LIGHT FLOWER | Visual installation.
Beit Benyamini 'And for Glory' exhibition